

Major NPC

Race _____ Class/Lvl _____
Deity _____ HP _____
Movement _____

Abilities **Saves**
STR ____ Paralyze/Poison _____
INT ____ Petrify/Polymorph _____
WIS ____ Rod/Staff/Wand _____
DEX ____ Breath Weapon _____
CON ____ Spells _____
CHR ____ _____ WIS Bonus
PER ____ _____ Other Bonus

AC Bonuses _____ AC _____
Combat Bonuses ____ THAC0 ____
_____ To Hit _____ To Damage

Weapons
WPN THAC0/#AT Range Dmg

Proficiencies & Skills _____

Special Abilities

Wounds

Equipment & Magic Items

Name _____ Sex _____
Appellation _____ Alignment _____

Languages Known(#) Native Tongue _____
Spoken _____
Read _____

Appearance
Height _____ Weight _____ Build _____ Age _____
Eyes _____ Hair & Style _____
Distinguishing Features _____

Dress _____

Voice _____

Mannerisms & Habits

Personality & Motives

Key Stimuli	Response
_____	_____
_____	_____
_____	_____

Exploitable Traits & Weaknesses

Background & History

Typical Tactics

Followers

Henchmen	Class/Lvl	AC	THAC0	#AT	DMG	HP

Typical Troops

